

Cromemco RDOS Instruction Manual

Five Dollars

Cromemco RDOS

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Introduction

The Cromemco Resident Disk Operating System (RDOS) is a 1K-byte program supplied in ROM with each Cromemco model 4FDC disk controller card. The RDOS program is designed to execute beginning at location C000 in memory space.

RDOS includes a bootstrap loader for the Cromemco Disk Operating System (CDOS) supplied with Cromemco disk software. RDOS also includes a system monitor with over a dozen commands. Several of the RDOS monitor commands are the same as those used in the Cromemco Z-80 Monitor program. These include commands to transfer program control, display the contents of memory, change the contents of memory, move and compare blocks of memory, write data to output ports, and change the baud rate of the serial port on the 4FDC card. The RDOS monitor also has several unique commands designed specifically for disk operations. These include commands to select one of four disk drives, set the head seek rate, seek disk tracks, read blocks of data from the disk, and write blocks of data onto the disk.

To use RDOS, first be sure that the power-on jump address of your ZPU card is set to memory location C000 (see Table 1). If you wish to boot in CDOS from your disk without entering the RDOS monitor, then set Switch 3 of the 4FDC card to the ON position (this selects auto-boot mode). Once CDOS is booted in, you may return to the RDOS monitor by executing the "BYE" command in CDOS. If on power-up or reset you do wish to enter the RDOS monitor, then set Switch 3 of the 4FDC card to the OFF position (see Table 2). Once the RDOS monitor is entered, you can begin using the RDOS commands described in this manual.

ZPU Switch	Switch Position
A15	1
A14	1
A13	0
A12	0

Table 1

The power-on jump address switch on the ZPU card should be set as shown to begin automatic execution of RDOS at location C000 in memory space.

RDOS Mode	4FDC Switch 3
CDOS Bootstrap	ON
RDOS Monitor	OFF

Table 2

The setting of Switch 3 on the 4FDC card sets the RDOS mode of operation on power up. When this switch is ON, CDOS is automatically booted in from the system diskette. When this switch is OFF, the RDOS Monitor is entered.

Command Format

The normal prompt of the monitor is a semi-colon, ';'. However, if a disk drive is selected the prompt changes in order to remind the user which drive is current. (See Select Disk Drive for details.)

The monitor is controlled by one and two-character commands from the terminal keyboard. The format is free-form with respect to spaces. All data is entered and printed in hexadecimal format.

In the following, DM is the Display Memory command and S is the Swath operator (see below). The four examples are equivalent commands. They display the contents of 100 hex bytes of memory beginning with location 1000 hex. ('(CR)' indicates carriage return).

```
:DM1000 10FF (CR)
:DM1000$100 (CR)
; D M 1000 10FF (CR)
; D M 1000 S 100 (CR)
```

When entering an address as an operand, only the last four digits typed in are retained. For example, '321000' is read as '1000'. Therefore, if a wrong digit is entered, continue typing until the last four digits are correct.

Only the last two digits typed are retained when a two-digit number such as a data byte is entered.

Swath Operator

There are two ways to specify the address range of many commands. The first is to simply list the beginning and ending addresses (and, where appropriate, the destination address). For example, the first command displays the contents of memory between addresses E400 and E402. The second com-

mand moves (or copies) the first 1400 hex bytes of memory to memory starting at 2000 hex.

```
DM E400 E402
M 0 13FF 2000
```

Another way to do the same thing is to use the Swath operator, S, to specify the width of the address range rather than state the ending address explicitly.

```
DM E400S3
M 0 S1400 2000
```

Errors and Escapes

When the monitor detects an error condition, the command is aborted and a '?' is printed followed by the prompt ';' for the next command.

Any command may be aborted from the keyboard either when the monitor is requesting further input, or during print-out, by depressing either of the ESCAPE or the ALT MODE key. (CONTROL-SEMI-COLON, CONTROL-SHIFT-'K', and '}' may also work, depending on the design of your CRT terminal.)

Baud Rate Selection

When the monitor is entered, push carriage-return (up to four times) until the monitor responds with:

```
CROMEMCO RDOS
```

The monitor is capable of selecting 19200, 9600, 4800, 2400, 1200, 300, 150, or 110 baud. The maximum number of carriage-returns required to select any of these baud rates is four.

The baud rate can also be changed by using Initialize command. (See page 3.)

Some peripheral devices such as paper tape readers or punches may have no keyboards. The baud rate can also be set by outputting a data byte from the following table to port 0.

Baud Rates	Data Byte
110	01
150	82
300	84
1200	88
2400	90
4800	A0
9600	C0

The baud rate can be octupled by outputting 10 hex to port 2. Outputting 0 to this port brings the baud rate back to normal.

System Stack

The RDOS stack normally resides in low memory between 40 and 80 hex. However, if it is in the way, it can be moved using the Kick Stack command. (See page 3.)

Using the RDOS Monitor

Set the power-on jump switch on the ZPU card to C (1100 binary) and turn off DIP switch 3 on the 4FDC.

Depress carriage-return two to four times in order to set the UART on the 4FDC to the baud rate of the terminal being used.

The monitor will then respond:

```
CROMEMCO RDOS
```

followed by a prompt ';'. The monitor is then ready to accept commands from the keyboard.

Commands

Boot

(1) B (CR)

Boots CDOS from the diskette on drive-A. CDOS will then respond with its prompt 'A.'

Display Memory

(2a) DM beginning-addr ending-addr (CR)
or
(2b) DM beginning-addr S swath-width

The contents of memory are displayed in hexadecimal form. Each line of the display is preceded by the address of its first byte. For example:

```
;DM100 S3
0100 : C3 34 7F
```

Examine Input Port

(3) E port-number (CR)

Displays the current contents of the input port identified by port-number (in hex).

Go

(4) G starting-addr (CR)

Execution begins at starting-address.

Initialize Baud Rate

(5) I (CR)

After the carriage-return is typed, change the baud rate of the terminal to the desired value and then push carriage-return until the monitor responds with its prompt.

The monitor is capable of selecting 19200, 9600, 4800, 2400, 1200, 300, 150, or 110 baud. The maximum number of carriage returns required to select any of these baud rates is four.

Kick Stack

(6) K new-stack-location (CR)

Moves the monitor's stack from normal location at 7C hex to any convenient location in RAM memory. Remember to leave 64 (40 hex) bytes for the system stack above its new location (including 4 bytes for temporary storage above the stack proper).

Move

(7a) M source-addr source-end destination-addr (CR)

or

(7b) M source-addr Sswath-width destination-addr (CR)

Move (or copy) the contents of memory beginning with source-address and ending with source-end to destination-address. After the move, the monitor verifies that source and destination are the same. This will result in a print-out of discrepancies which are not really errors after certain types of overlapping moves. However, this print-out can be terminated by depressing ESCAPE or ALT Mode.

The move command can be used to fill a block of memory with a constant. For example, to enter zeros between locations 100 and 108, use the Substitute Memory command to enter 0 at location 100, and then move 100 through 107 to 101:

M 100 107 101

or

M 100 S 8 101

Care should be taken not to overwrite the monitor's stack which resides in low memory between 40 and 80 hex unless changed with the Kick Stack command.

Output

(8) O data-byte port-number (CR)

Writes data to the output port identified by port-number (in hex).

Read Disk

(9a) RD destination-addr destination-end sector-number (CR)

or

(9b) RD destination-addr S swath-width sector-number (CR)

Before this command will be accepted the disk drive and track number must have been specified. (See the Select Disk Drive and Seek commands.)

This command reads enough sectors from the current drive to fill the specified memory area, starting with the specified sector of the current track. The first track and sector and the last track and sector read are then displayed. However, if the last sector of the last track on the diskette is read before the memory area is filled then a question mark is printed and the command is terminated. The track and sector designations for both 5" and 8" diskettes are shown in Table 3.

The command is also terminated if an error occurs in reading a sector. In this case, a message of the following type is printed:

R-ERR nn

where nn is a hex number which indicates the status:

Bit	Indication
7	Not Ready
6	Record Type
5	Record Type
4	Record Not Found
3	CRC Error
2	Lost Data
1	Data Request
0	Busy

The number of the last track accessed can be obtained from input port 31 hex and the number of the last sector accessed from input port 32 hex. (See the Examine Input Port command.)

	8" Diskette	5" Diskette
Tracks	0-4C hex	0-27 hex
Sectors	1-1A hex	1-12 hex

Table 3

Care should be taken not to overwrite the monitor's stack which normally resides in lower RAM

between 40 and 80 hex. If it is desired to load this region of memory from the disk, first move the stack using the Kick Stack command.

Seek Track

(10) S track-number (CR)

Before this command will be accepted the disk drive must be specified. (See the Select Disk Drive command.)

This command seeks the specified track of the current drive.

If an error is made, a message of the following type is printed:

S-ERR nn

where nn is a hex number which indicates the status:

Bit	Indication
7	Not Ready
6	Write Protect
5	Head Engaged
4	Seek Error
3	CRC Error
2	Track 0
1	Index
0	Busy

Substitute Memory

(11) SM address (CR)

Substitute Memory displays the contents of address and outputs a dot, '.', as a prompt for the substituted value. If no change is desired, type a space or another dot. Otherwise, enter the new value. The monitor accepts hex digits until it gets a delimiter, such as a space, dot, or carriage-return, retaining the last two digits entered as the value. Unless the delimiter is a carriage-return, the monitor then outputs the contents of the next sequential memory location with a dot prompt. A carriage-return terminates the command.

Verify

(12a) V source-addr source-end destination-addr (CR) or

(12b) V source-addr S swath-width destination-addr (CR)

This command verifies that the block of memory between source-address and source-end contains the

same values as the block beginning at destination-address. The addresses and contents are printed for each discrepancy found (unless the print-out is terminated by ESCAPE or ALT MODE).

This command works by reading bytes from the source and destination and comparing them. If a discrepancy is found, the memory is read again for print-out. Thus it can happen that a discrepancy is printed-out with the source and destination contents indicated to be the same. This is caused by a defective memory element.

Write Disk

(13a) WD source-addr source-end sector-number (CR) or

(13b) WD source S swath-width sector-number (CR)

Before this command will be accepted the disk drive and track number must have been specified. (See the Select Disk Drive and Seek commands).

This command writes the contents of the specified memory area to the current drive, starting with the specified sector of the current track. The first track and sector and the last track and sector written are then displayed (see Table 3). However, if part of the memory area remains after the last sector of the last track is written, a question mark is printed and the command is terminated.

The command is also terminated if an error is made in writing a sector. In this case, a message of the following type is made:

W-ERR nn

where nn is a hex number indicating the status:

Bit	Indication
7	Not Ready
6	Write Protect
5	Write Fault
4	Record Not Found
3	CRC Error
2	Lost Data
1	Data Request
0	Busy

The last track accessed can be obtained from port 31 hex. The last sector accessed from port 32 hex. (See Examine Input command.)

Select Disk Drive

The 4FDC will control up to four disk drives, labelled "A", "B", "C", and "D". It can handle seek speeds from the slow seek appropriate to the mini floppy to the fast seek of Cromemco's large floppy. It can also handle the medium seek of some other large floppies. To select a drive and a seek speed, type the drive label followed by one semi-colon for the fast seek, and two semi-colons for medium seek, or three semi-colons for slow seek. For example, to select drive C with slow seek, type:

C ; ; ; (CR)

To select drive A with fast seek, type:

A ; (CR)

Until the drive selection is changed the normal monitor prompt, ';', will be replaced by the disk label and speed indicator as typed, 'C ; ; ;' in the first example.

All disk commands (Seek, Read Disk, and Write Disk) refer to the drive most recently selected.

Disk selection also restores the disk drive head to home, track 0. If an error is made in doing this a message of the following type is printed:

H-ERR nn

where nn is a hex number indicating the status:

Bit	Indication
7	Not Ready
6	Write Protect
5	Head Engaged
4	Seek Error
3	CRC Error
2	Track 0
1	Index
0	Busy

An Illustrative Example

To illustrate a specific use of the RDOS commands, consider the situation where you wish to make a copy of a diskette. If you have two disk drives this can easily be done using the CDOS command XFER. But if you have only one disk drive, you can use RDOS to read the original diskette into memory, and then write from memory to the new diskette. Since the total amount of system RAM memory is typically less than the capacity of a diskette, the procedure will have to be repeated several times — a different portion of the diskette is copied with each iteration.

The following procedure explains how to use RDOS to make a back-up mini-diskette using only one drive. This procedure assumes that there is 32K of contiguous low memory; if the user has less memory, the procedure

can easily be adapted to a smaller configuration by decreasing the swath lengths of the READS and WRITES. Note that you must also keep track of the sector numbers when changing the following procedure. This is easily done by noting the starting and stopping track and sector numbers given after the completion of a READ or WRITE.

Throughout the following, note that the commands which are typed by the user are underlined. The other prompts and messages are those issued by RDOS. The messages enclosed in brackets are parenthetical remarks and should not be typed into the terminal.

Get into RDOS and insert the disk to be copied, or the original disk, into the drive. Then type the following RDOS commands.

AFF11
AFF150
AFFRD100 SZE00 1
 0001 0D12

LINSERT BLANK DISK WHICH HAS BEEN INITIALIZED AND
 WHICH WILL BE THE NEW BACK-UP DISK.3

AFF150
AFFWD100 SZE00 1
 0001 0D12

LINSERT ORIGINAL DISK.3

AFF15E
AFFRD100 SZE00 1
 0E01 1B12

LINSERT BACK-UP DISK.3

AFF15E
AFFWD100 SZE00 1
 0E01 1B32

LINSERT ORIGINAL DISK.3

AFF151C
AFFRD100 S6C00 1
 1C01 2712

LINSERT BACK-UP DISK.3

AFF151C
AFFWD100 S6C00 1
 1C01 2712

AFF150
AFF15E

CHOME THE HEAD.3
 SYSTEM SHOULD BOOT UP INTO COOS FROM THE
 NEW BACK-UP DISK. TYPE THE DIRECTORY AND
 VERIFY THAT THE TRANSFER IS CORRECT AND
 COMPLETE BY TRYING SEVERAL OF THE FILES.3

RDOS Program Listing

```

0002 ; COPYRIGHT (C) 1977, CROMEMCO, INC.
0003 ;
0004 ;
0000      0005      ORG      0C000H ;START OF ROM
0006 ;
0007 ;
(C007C)  0008  STACK: EQU      7CH      ;MUST LEAVE ROOM FOR
0009 ;      ;4 BYTES OF TEMP STORAGE
0010 ;      ;ABOVE THE STACK
0011 ;      ;(STACK) = DISK FLAGS
0012 ;      ;(STACK+1) = DISK LETTER (A - D)
0013 ;      ;(STACK+2) - (STACK+3): ROOM FOR
0014 ;      ;UP TO 2 SEMI-COLONS AS PART OF
0015 ;      ;THE DISK PROMPT.
0016 ;
0017 ;
(C004)   0018  NDRIVES: EQU      4      ;MAX. NO. OF DISK DRIVES
0019 ;
0020 ; BIT ASSIGNMENT FOR THE DISK FLAGS
0021 ;
(C007)   0022  FASTSEEK: EQU      7
(C005)   0023  DISKMODE: EQU      5
(C004)   0024  MAXI: EQU      4
0025 ;THE DISK NUMBER (0 - 3) OCCUPIES BITS 0 & 1
0026 ;
0027 ;
(C0030)  0028  DSTAT: EQU      30H     ;DISK STATUS PORT
(C0030)  0029  DCOMMND: EQU      30H     ;DISK COMMAND PORT
(C0032)  0030  DSEC: EQU      32H     ;DISK SECTOR PORT
(C0033)  0031  DDATA: EQU      33H     ;DISK DATA PORT
(C0034)  0032  DFLAGS: EQU      34H     ;DISK FLAGS PORT
(C0034)  0033  DCONTR: EQU      34H     ;DISK CONTROL PORT
(C0031)  0034  DTRACK: EQU      31H     ;DISK TRACK PORT
0035 ;
(C003)   0036  IMASK: EQU      3      ;INTERRUPT MASK PORT
(C000)   0037  BAUD: EQU      0      ;BAUD RATE PORT
(C004)   0038  PARALLEL: EQU      4      ;PARALLEL PORT
(C0040)  0039  BOOTSW: EQU      40H     ;BOOT SWITCH
(C0010)  0040  MAXIM: EQU      10H     ;MASK FOR MAXI DISK
(C0020)  0041  HDLDM: EQU      20H     ;HEAD LOAD MASK
0042 ;
0043 ;
(C000)   0044  STAT: EQU      0      ;STATUS PORT
(C001)   0045  DATA: EQU      1      ;DATA PORT
(C002)   0046  COMMND: EQU      2      ;COMMAND PORT
(C0040)  0047  DAV: EQU      40H     ;DATA-AVAILABLE MASK
(C0080)  0048  TBE: EQU      80H     ;XMITTER-BUF-EMPTY MSK
0049 ;
(C000)   0050  CASE: EQU      0
0051 ;
(C000D)  0052  CR: EQU      0DH
(C000A)  0053  LF: EQU      0AH
(C001B)  0054  ESC: EQU      1BH
(C007D)  0055  ALT: EQU      7DH
0056 ;

```

```

0057 ;
0058 ;-----+
0059 ;
0060 START: LD      HL,STACK
0061    LD      SP,HL
0062    E*     DE,HL      ;DE -> TEMP STORAGE
0063    DT
0064    CALL   INITBAUD      ;INIT. THE SERIAL PORT
0065    LD      A
0066    OUT   IMASK,A      ;MASK OUT 4FDC INTERRUPTS
0067    IN      A,DFLAGS      ;READ DFIRE FLAGS
0068    AND   BOOTSW      ;LOOK AT BOOT CRITERIA
0069    JR      Z,BOOTDK
0070    JR      MONITR
0071 ;
0072 ;
0073 ; MONITOR COMMAND
0074 ; QUIT THE MONITOR & BOOT CDOS TN.
0075 ;
0076 BOOTSC:      ;-----+
0077    CALL   SKSGCR      ;REQUIRE A CR
0078 ;
0079 ;
0080 ; BOOT DISK
0081 ;
0082 ;-----+
0083    LD      A,0D0H      ;TERMINATE THE HOMING
0084    OUT   DCOMMAND,A      ;OF THE DISK HEAD
0085    BOT200: IN      A,DSTAT
0086    RRA
0087    JR      C,BOT200
0088    DI
0089    LD      A,1 SHL MAXI      ;MAXI FLAG
0090 ;-----+
0091    LD      HL,0000H      ;INIT. BUFFER PNTR
0092    LD      SP,HL      ;& STACK PNTR
0093    E*     AF      ;SAVE MTNI/MAXI FLAG
0094    CD      F,H      ;0 EDISK A]
0095    CALL   DHOME      ;HOME DISK
0096    JR      NZ,BOT500      ;DISK ERROR
0097    POP   AF
0098    PUSH  AF
0099    LD      B,H      ;GET MINI/MAXI FLAG
0100    LD      E,1      ;SECTOR 1
0101    CALL   DREAD      ;READ THE SECTOR
0102    JP      Z,80H      ;OK, GO EXECUTE
0103 ;-----+
0104    POP   AF      ;GET MINI/MAXI FLAG
0105    XOR   1 SHL MAXI      ;TOGGLE IT
0106    JR      BOT300
0107 ;
0108 ;HOME DISK DRIVE
0109 ;
0110 ;INPUT - B CONTAINS DISK NUMBER (0,1,2,3)
0111 ;      A BIT 4 CONTAINS 1 IF MAXI
0112 ;
0113 ;OUTPUT - B CONTAINS STATUS
0114 ;      ZERO FLAG RESET TO ERROR
0115 ;
0116 ;REGISTERS A,F,B,C ARE CHANGED
0117 ;
0118 ;

```

C03F CDCBC0	0119 DHOME:	CALL	SELECT	!SELECT DISK
C042 D314	0120	LD	D,CONTR,A	!D, OUT SELECT DRIVE
C044 1690	0121	LD	D,98H	!ERROR MASK
C046 E610	0122	AND	MAXTM	!MAXI DT L.
C048 3e 7e	0123	LD	A,7FH	!TURN OFF HIGH SPEED S. I
C04A D304	0124	OUT	PARREL,A	
C04C 3E 0F	0125	LD	A,0FH	!LOAD MTNI RESTORE COMMAND
C04E 231A	0126	JR	Z,EXECUTE	!NO, ITS A MTNT
C050 1E 0D	0127	LD	A,0DH	!MAXI RESTORE COMMAND
C052 1B16	0128	JR	EXECUTE	!EXEC COMMAND &
	0129 ;			!WAIT TIL DONE
	0130 ;			
	0131 ;			
	0132 !SEEK TO DESIRED TRACK			
	0133 ;			
	0134 !TRACK REGISTER MUST HAVE BEEN PREVIOUSLY LOADED			
	0135 !(MAY BE DONE BY INITIALLY DOING A HOME)			
	0136 ;			
	0137 !INPUT - B CONTAINS DTSK DRIVE (0,1,2,3)			
	0138 ; D CONTAINS TRACK			
	0139 ; A BIT 7 = 1 FOR FAST SEEK			
	0140 ; A BIT 4 = 1 FOR MAXT			
	0141 ;			
	0142 !OUTPUT - B CONTAINS STATUS			
	0143 ; ZERO FLAG RESET IF ERROR			
	0144 ;			
	0145 !REGISTERS A,F,B,C,D ARE CHANGED			
	0146 ;			
C054 E5	0147 DSEEK:	PUSH	AF	!SEEK
C055 CD1CC0	0148	CALL	SELECT	!SELECT DRIVE
C057 D34	0149	OUT	D,CONTR,A	!D, OUT SELECT DRIVE
C05A D51	0150	OUT	(C),D	!SET DT L. D, D, D
C05B 1e 26	0151	LD	D,98H	!ERROR MASK
C05E F1	0152	POP	AF	!GET FLAGS
C05F 17	0153	RLA		!FAST SEEK?
C060 3014	0154	JR	C,DSK500	
C062 E620	0155	AND	MAXIM SHL 1	!MASK FOR MTNI/MAXI
C064 3E 1F	0156	LD	A,01FH	!LOAD SEEK COMMAND FOR MTNI
C066 2002	0157	JR	Z,EXECUTE	!MINI DISK
C068 3E1D	0158	LD	A,1DH	!LOAD COMMAND 10, MAXI
	0159 ;			
	0160 ;			
C06A	0161 EXECUTE:			
C06A D330	0162	OUT	D,COMMAND,A	!OUTPUT COMMAND
	0163 ;			
C06C	0164 EXCCHK:			
C06C DB34	0165	JN	A,DFLAGS	!WAIT FOR COMPLETION
C06E 1F	0166	RRA		
C06F 30FB	0167	JR	NC,EXCCHK	!CUNTIL INTREQ 1
C071	0168 EREXIT:			
C071 DE30	0169	IN	A,DSTAT	!DISK STATUS
C073 47	0170	LD	B,A	!SAVE STATUS
C074 A2	0171	AND	D	!MASK FOR ERRORS
C075 C9	0172	RET		
	0173 ;			
	0174 ;			
C076 3E6F	0175 DSK500:	LD	A,6FH	!TURN ON FAST SEEK
C078 D304	0176	OUT	PARREL,A	
C07A 3E18	0177	LD	A,1FH	!SEEK COMMAND
C07C CD6AC0	0178	CALL	EXECUTE	
C07F DB04	0179 DSK540:	IN	A,PARREL	!FAST SEEK DONE?
C081 E690	0180	AND	40H	

C083 20FA	0181	JR	NZ,DSK540	
C085 3E7F	0182	LD	A,7FH	;TURN OFF FAST SEEK
C087 D304	0183	OUT	PARLEL,A	
C089 97	0184	SUB	A	;NO ERROR CHECKING, SAY OK
C08A 47	0185	LD	B,A	
C08E C9	0186	RET		
	0187 ;			
	0188 ;			
	0189 ;READ 1 SECTOR FROM DISK			
	0190 ;			
	0191 ;INPUT - B CONTAINS DISK (0,1,2,3)			
	0192 ; - E CONTAINS SECTOR			
	0193 ; - A BIT 4 = 1 FOR MAXI			
	0194 ; - HL CONTAINS BUFFER ADDRESS			
	0195 ;			
	0196 ;OUTPUT - B CONTAINS STATUS			
	0197 ; - Z FLAG IS SET IF NO ERRORS			
	0198 ; - HL PTS PAST BUFFER			
	0199 ;			
	0200 ;REGISTERS A,F,B,C,D,E,H,L ARE CHANGED			
	0201 ;			
	0202 ;			
C08C CDB6C0	0203	DREAD:	CALL	SETUP
C08E C698	0204		ADD	03H
C091	0205			;ADD READ COMMAND TO
C091 169C	0206	LD	D,9CH	;HEAD LOAD FLAG
	0207 ;			;ERROR MASK
C093 D300	0208	OUT	DCOMMND,A	;ROUTE OUT READ COMMAND
C094 DEC9	0209	DRD250:	JN	;WAIT FOR REQUEST
L077 1F	0210		A,DFLAGS	;CHECK FOR INTREQ
C098 3BD7	0211	RRA		
C09A 1DA2	0212	JR	C,ENEXIT	;END OF SECTOR OR ERROR
C09C 0775C0	0213	INI		;READ A BYTE
C09F 100E	0214	JP	NZ,DRD250	;NOT DONE YET
	0215 ;			;WAIT FOR INTREQ
	0216 ;			
	0217 ;WRITE A SECTOR TO THE DISK			
	0218 ;			
	0219 ;INPUT - B CONTAINS DISK (0,1,2,3)			
	0220 ; - E CONTAINS SECTOR			
	0221 ; - A BIT 4 = 1 FOR MAXI			
	0222 ; - HL CONTAINS BUFFER ADDRESS			
	0223 ;			
	0224 ;OUTPUT - B CONTAINS STATUS			
	0225 ; - Z FLAG IS SET IF NO ERRORS			
	0226 ; - HL PTS PAST BUFFER			
	0227 ;			
	0228 ;REGISTERS A,F,B,C,D,E,H,L ARE CHANGED			
	0229 ;			
	0230 ;			
C0A1 1D8E0C	0231	DWRITE:	CALL	SETUP
C0A3 C0A8	0232		ADD	0A9H
C0A6	0233			;ADD WRITE COMMAND TO
C0A6 1AEC	0234	LD	D,0FCH	;HEAD LOAD FLAG
C0A6 D350	0235	OUT	DCOMMND,A	;ERROR MASK
C0AA 1C19	0236	DRW250:	JN	;ROUTE OUT WRITE COMMAND
C0A 1F	0237		A,DFLAGS	;WAIT FOR REQUEST
C0AD 1352	0238	RRA		;CHECK FOR INTREQ
160 1D83	0239	JR	C,ENEXIT	;END OF SECTOR OR ERROR
C0E3 C, AND C	0240	OUTI		;READ A BYTE
164 13E6	0241	JP	NZ,DWR250	;NOT DONE YET
	0242 ;			;WAIT FOR INTREQ

```

0243 ;
0244 ;SET UP FOR READ OR WRITE
0245 ;
0246 ;INPUT - B CONTAINS DISK DRIVE (0,1,2,3)
0247 ;           E CONTAINS SECTOR
0248 ;           A BIT 4 CONTAINS 1 IF MAXI
0249 ;
0250 ;OUTPUT -- D CONTAINS SELECT BYTE
0251 ;           A CONTAINS HEAD LOAD FLAG
0252 ;           B CONTAINS 120 (# OF BYTES)
0253 ;           C CONTAINS DATA PORT
0254 ;
0255 ;REGISTERS A,F,B,C,D ARE CHANGED
0256 ;
0257 ;
0258 ;SETUP:
0259     CALL    SELECT      ;GET SELECT BYTE
0260     OR      30H        ;RETURN ON AUTO WAIT
0261     LD      D,A        ;SAVE CONTROL BYTE
0262     LD      A,F        ;SECTOR #
0263     OUT    DSEC,A
0264 ;
0265 ;CHECK WHETHER DISK HEAD LOADED
0266 ;
0267     IN      A,DFLAGS   ;READ FLAG
0268     AND    HLDIM      ;HEAD LOAD IM
0269     LD      A,D        ;CONTINUE IF 11
0270     OUT    DCNT,VA    ;SETUP FOR READ OR WRITE
0271 ;
0272 ;
0273     LD      A,4        ;HEAD NOT LOADED
0274     RFT    Z
0275     SUB    A
0276     RET
0277 ;
0278 ;
0279 ;SELECT DISK DRIVE
0280 ;
0281 ;INPUT - B CONTAINS DISK DRIVE (0,1,2,3)
0282 ;           A BIT 4 CONTAINS 1 IF MAXI
0283 ;
0284 ;OUTPUT - A CONTAINS SELECT BYTE
0285 ;           B CONTAINS 120
0286 ;           C CONTAINS DATA PORT #
0287 ;
0288 ;REGISTERS A,F,B,C ARE CHANGED
0289 ;
0290 ;
0291 ;SELECT: AND    MAXIM      ;GET MAXI FLAG ONLY
0292     LD      C,A        ;SAVE FLAG
0293     INC    B
0294     SUB    A
0295     DEC
0296 ;SEL300: RET
0297     DUNZ    SEL300
0298     OR      C
0299     OR      20H        ;MAXI FLAG
0300     LD      BC,8000H+DDATA ;MOTOR ON
0301     RET
0302 ;
0303 ;
0304 ;

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0305 ; CHECK INPUT & RETURN WITH DATA IF READY.
 0306 ;
 C0DB DE'00 0307 CHKIN1 IN A,STAT
 C0DD E640 0308 AND DAV
 C0DF C0 0309 RET Z
 C0E0 D001 0310 TN A,DATA
 C0E2 C9 0311 RET
 0312 ;
 0313 ;
 0314 ; GET CHARACTER FROM INPUT.
 0315 ;
 C0E3 C0DDE0C0 0316 GBYTE: CALL CHKTN
 C0E6 28FF 0317 JR Z,GBYTE
 C0E8 E6ZF 0318 AND ZFH
 C0EA C9 0319 RET
 0320 ;
 0321 ;
 0322 ; COMMAND
 0323 ; CHANGE BAUD RATE OF THE SERIAL PORT
 0324 ;
 C0E5 0325 INITDR:
 C0E6 LD29C2 0326 CALL SKSGCR FREQUENCIES
 0327 ;
 0328 ;
 0329 ;
 0330 ; INITIALIZE BAUD RATE OF THE CURRENT DEVICE.
 0331 ;
 0332 ; PUSH CARRIAGE-RETURN TO SELECT THE PROPER BAUD
 0333 ; RATE FOR THE CURRENT TERMINAL. (THE MAXIMUM
 0334 ; NUMBER OF CARRIAGE-RETURNS REQUIRED IS FOUR.)
 0335 ;
 0336 ; ANY OF THE FOLLOWING BAUD RATES CAN BE SELECTED:
 0337 ; 19200, 9600, 4800, 2400, 1200, 300, 150, 110.
 0338 ;
 C0F1 21CAC03 0339 INTTDAUD: LD HL,BAUDRS
 C0F1 01'00 0340 LD C,BAUD
 C0F2 3F19 0341 LD A,19H ;SELECT THE CLOCK
 C0F5 D302 0342 TT1: OUT COMMND,A ;& RESET CURRENT DEVICE
 C0F7 EDAB 0343 OUTI
 C0F9 C0E3C0 0344 CALL GBYTE
 C0FC C0E3C0 0345 CALL GBYTE
 C0FF FF0D 0346 CP CK
 C101 3U09 0347 LD A,9 ;SLOW THE CLOCK
 C103 20F0 0348 JR NZ,TT1
 C105 C9 0349 RFT
 0350 ;
 0351 ;
 0352 ; COMMAND
 0353 ; CHANGE LOCATION OF THE SYSTEM STACK
 0354 ;
 C106 0355 KTCKSTK:
 C106 CD85C2 0356 CALL L1NCR
 C109 1813 0357 JR LOADIX ;IX STORES INITIAL SP VALUE
 0358 ;
 0359 ;
 0360 ;-----
 0361 ; MONITOR ENTRY POINT
 0362 ;-----
 0363 ;
 0364 ; ENTER MONITOR WITH THE STK PTR LOADED & WITH
 0365 ; DE -> THE DISK FLAGS. (THIS IS ALSO
 0366 ; THE TOP OF THE STACK.)

C10E	0367 ;			
C11E CDF7C2	0368 MONITR:			
C10E 0D0D4352	0369 CALL	PMMSGFOLLOWING		
4F 4D454D	0370 DB	CR,CR,'CROMEMCO RDOS', '1'>30H		
434F2052				
444F53B1				
C11E	0371 ;			
C11E 9,	0372 LOADTX:			
C11E 12	0373 SUB	A		
C120 D,	0374 LD	(DF),A	CLEAR DISK MODE	
C121 D0,1	0375 PUSH	DE		
	0376 POP	IX	TX STORES INITIAL SP VALUE	
C123	0377 ;			
C123 DD,9	0378 CL FANSTHCK:			
	0379 LD	SP,IX	ARE-INITIALIZE SP	
	0380 ;			
	0381 ;			
	0382 ; GET COMMAND.			
	0383 ; RETURNS VALUE IN HL & JUMPS TO THAT ADDR.			
	0384 ;			
C125 C069C1	0385 CALL	CRLF		
C125 21,CC1	0386 CMND:	LD	HL,CMND	SET-UP RETURN
C125 20,1	0387 PUSH	TX		
C125 1	0388 EX	(SP),HL	RETN ADDR ON STK	
C125 40	0389 LD	C,(HL)	HL -> DISK FLAGS	
C125 C,0	0390 BIT	DISKMODE,C		
C125 C,3	0391 JNC	HL	C -> DISK LETTER	
C125 C06CC2	0392 CALL	NZ,PMMSG	DTSK MODE (C)NTY	
C125 10,0	0393 CALL	EN CLR FOLLOWING		
C125 DB	0394 DB	'1'>30H	ATHR REGULAR PROMPT	
C139 00,00	0395 ;			
C139 00,00	0396 CALL	SKSG0	GET THE COMMAND	
C139 00,00	0397 JR	NZ,CM3		
C139 0B,00000	0398 LD	(IX),0	SET UP FOR DSK MODE.	
42 02	0399 RET			
	0400 ;			
C143 20,1	0401 CM6:	SUB	'A'+CASE	< 'A'?
C143 30,1	0402 JR	C,NE,DE		
C142 FE,12	0403 CP	'W'-'A'+1	> 'W'?	
C142 00,0	0404 JR	NE,ERROR		
C14B 0E	0405 LD	EXA		
C14C 1,0,0	0406 LD	D,0		
	0407 ;			
C14E 00,00	0408 CALL	SKSG0	NEXT COMMAND CHARACTER	
C14F FE,0	0409 CP	'1'		
C153 230D	0410 JR	Z,DTSKSELECT		
C155 FE	0411 EX	DF,HL		
C156 02	0412 ADD	HL,HL		
C157 10,0,C3	0413 LD	DF,CMNTRL	TIMES 2	
C15A 12	0414 ADD	HL,DE		
C15B 0E	0415 LD	E,(HL)		
C15C 1,0	0416 INC	HL		
C15D 56	0417 LD	D,(HL)		
C15E FE	0418 EX	DE,HL		
C15F FE,0D	0419 CP	'M'+CASE	USED IN SUBST & DISPL >	
C161 FE	0420 JP	(HL)		
	0421 ;			
	0422 ;			
	0423 ; DISK SELECT			
	0424 ; ENTER WITH E CONTAINING THE DISK NUMBER			
	0425 ;			

C162	0426	DISKSELECT:		
C164 ZR	0427	LD	A,E	DTSK NUMBER
C163 FF04	0428	CP	NDRTV05	;A THROUGH D ONLY
C164 303E	0429	JR	NC,ERR0R	
C167 45	0430	LD	B,E	;SAVE DISK *
C168 0DFF	0431	PUSH	IX	
C169 11	0432	POP	HL	; -> DISK FLAGS
C16B 13,0	0433	OR	C1 SHL DISKMODE	;C1 SHL MAXI
C16E 77	0434	LD	(HL),A	;DISK * & FLAGS
C16F 34	0435	LD	D,H	
C170 1D	0436	LD	E,L	
C170 13	0437	INC	DE	;DTSK LETTER
C171 20	0438	LD	A,B	
C172 C641	0439	ADD	'A'	
C173 12	0440	LD	(DE),A	;DISK LETTER
C175 0D12C0	0441	CALL	GCHR	
C178 FF0E	0442	CP	' '	
C17A 2010	0443	JR	NZ,DS2	
C17C 0eE8	0444	RES	FASTSEEK,(HI)	;NOT FAST SEEK
C17E 13	0445	TNC	DE	
C17E 12	0446	LD	(DE),A	;PART OF DISKMODE PROMPT
C180 0D12C2	0447	CALL	GCHR	
C183 FF0E	0448	CP	' '	
C185 2005	0449	JR	NZ,DS2	
C187 01A6	0450	RES	MAXI,(HI)	;MINI FLOPPY
C187 13	0451	TNC	DE	
C18A 12	0452	LD	(DE),A	
C18C 97	0453	SUB	A	
	0454 ;			
C18D 0B22C2	0455	DS2:	CALL	SKSGCR
C18F C111	0456	SET	Z,(HL)	;MARK END-OF-MSG
	0457 ;			
C191 1A	0458	LD	A,(DE)	;DISK FLAGS
C192 0D31C0	0459	CALL	DHOME	
C192 0E36	0460	LD	A,(H)	;IN CASE OF HOME ERROR
	0461 ;			
C192	0462	DERRK:		
C192 08	0463	RET	Z	;IF NO ERROR, DONE
	0464 ;			
C195	0465	PERRn:G:		
C196 0D12C2	0466	CALL	PMSGFOLLOWING	
C198 2010545C	0467	DB	'ERR', '480H	
A0				
C1A0 0D11C1	0468	CALL	PCHR	;ERROR LETTER
C1A3 78	0469	ID	A,B	;ERROR NUMBER
	0470 ;			
	0471 ;			
	0472 ; PRINT THE 2 HEX DIGITS IN THE A REGISTER			
	0473 ; AND CLEAN STACK.			
	0474 ;			
C1A5	0475	P2HXCLEAN:		
C1A5 0DD3C2	0476	CALL	P2HFX	
C1A5 1910	0477	JR	C1FANU	
	0478 ;			
	0479 ;			
	0480 ; PRINT CRLF			
	0481 ;			
C1A	0482	CR,F:		
C1A2 3E9D	0483	LD	A,CR	
C1A5 0B44	0484	JR	PCHR	
	0485 ;			
	0486 ;			

0487 ; COMMAND
 0488 ; EXAMINE INPUT PORT
 0489 ;
 C1AD 0489 ;
 C1AD CDR5C2 0491 CALL L1NCR
 C1B0 4F 0492 LD Cx,F REPORT #
 C1B1 E978 0493 IN A,C
 C1B2 1801 0494 JR P2HXCLEAN
 ;
 0495 ;
 0496 ;
 0497 ; ERROR & ESCAPE. RETURNS TO CMND WITH SP
 0498 ; RE-INITIALIZED.
 0499 ;
 C1B5 0500 ERROR:
 C1B6 CDF7C2 0501 CALL PMSGFOLLOWING
 C1B8 4F 0502 DB '?'+00H
 C1B9 0503 ESCAPE:
 C1C2 0504 CLEANV:
 C1C2 C123C1 0505 JP CLEANSSTACK
 0506 ;
 0507 ;
 0508 ; GET NEXT SECTOR FOR THE READ & WRITE DISK
 0509 ; ROUTINES. PRESERVES HL AND DE/BC RETURNING.
 0510 ; POPS DE AND BC FROM THE STACK.
 0511 ;
 C1D4 0512 NEXTSC:
 C1BC D9 0513 EXX
 C1BD 41 0514 POP HL ; CLEANSSTACK
 C1B5 02 0515 EXX
 C1D9 D1 0516 POP DE
 C1C0 C305 0517 JR Z,NS2 ; SET DE TO PTR
 C1C2 15 0518 DEC D ; CLEANSALL
 C1C3 28D3 0519 JR Z,PERRMSG
 C1C4 180A 0520 JC NC4 ; YES, USE OLD MEM PTR
 0521 ;
 C1D2 01 FFF 0522 NZ,4 LD BC+81H ; NO DE/BC
 C1D3 1D8 0523 JBL TY,BC ; JUMP TO INDEX BC
 C1D4 1D8 0524 JBL TY
 C1D5 4F 0525 LD CPO,HL ; CPO CALL TO RET RET
 C1D6 00A 0526 LD D,0 ; NO DE/BC
 0527 ;
 C1D7 E1 0528 NC,4 LD HL ; MEM PTR
 C1D8 C1 0529 LD BC
 C1D9 29 0530 LD A,C
 C1D4 D2 0531 LD A
 C1D5 F1 0532 LD HL ; RETURN ADDR
 C1D6 D9 0533 LD A
 C1D7 C0 0534 LD NZ
 0535 ;
 C1D8 D4A2C3 0536 LD A ; NO RET, END
 C1D9 30DC 0537 LD B ; NO CLEANV
 0538 ;
 C1D8 1C 0539 LD E ; MEM PTR FILE #
 C1D9 00E0C0 0540 LD A,1 ; CHKSECNO
 C1E1 D0 0541 LD A,1 ; NO
 C1E2 1F31 0542 LD A,1 ; A+DIRAC
 C1E3 36 0543 LD A
 C1E4 26 0544 LD A
 C1E5 05 0545 PUSH BC
 C1E6 05 0546 CALL SEEKNXT ; SEEK NEXT TRACK
 C1E7 4A 0547 POP BC
 C1E8 41 0548 LD A,C ; DOTSK FLAGS

C1EC 1E01	0549	LD	E,1	SECTOR 1
C1EE C9	0550	RET		
	0551 ;			
	0552 ;			
	0553 ; PRINT SPACE. ALTERS A.			
	0554 ;			
C1EF 3E20	0555 ; SPACE: LD	A,1		(CONTINUE BELOW)
	0556 ;			
	0557 ;			
	0558 ; PRINT THE CHARACTER IN THE A-REGISTER.			
	0559 ; (CHKS INPUT FOR ESC.) PRESERVES ALL REGS.			
	0560 ;			
C1F1 E9	0561 ; PCHR: PUSH	AF		SAVE THE CHAR
C1F2 E671	0562 ; PC1: AND	ZFH		
C1F3 FF1B	0563 ; CP	ESC		
C1F6 78C1	0564 ; JR	Z,ESCAPE		
C1F8 F7D	0565 ; CP	ALT		ALT MODE?
C1F9 234D	0566 ; JR	Z,ESCAPE		
C1F9 CDDE0C0	0567 ; CALL	CHIN		
C1F9 70F1	0568 ; JR	NZ,END		
	0569 ;			
C201 D000	0570 ; PC2: TN	0,STAT		
C203 E680	0571 ; AND	THE		
C205 28FA	0572 ; JR	Z, C2		
C207 F1	0573 ; POP	AI		
C208 F2	0574 ; PUSH	AI		
C209 E52E	0575 ; AND	ZFH		
C20B D301	0576 ; OUT	DATA,A		
C20D FE0D	0577 ; CP	0s		
C20E 2006	0578 ; JR	NZ,END		
C211 CD7C2	0579 ; CALL	FMSGFOLLOWING		
C213 0A0080	0580 ; DB	LF,0,80H		
C217 F1	0581 ; PC0: POP	AF		
C21D C9	0582 ; RET			
	0583 ;			
	0584 ;			
	0585 ; GET CHARACTER, RETURNS IT IN A.			
	0586 ; ALTERS A.			
	0587 ;			
C212 CD1300	0588 ; GCHR: CALL	GRAYE		
C21C CD1C1	0589 ; CALL	PCHK		
C21E 1E31	0590 ; CP	61H		ICONVERT LOWER CASE
C221 C0	0591 ; RET	C		TO UPPER.
C222 0620	0592 ; SUB	20H		
C224 1D	0593 ; RLFT			
	0594 ;			
	0595 ;			
	0596 ; LOADS HL WITH SOURCE ADDR, BC & DE			
	0597 ; WITH THE INCREMENT. ENDS WITH A CR LF.			
	0598 ;			
C225 97	0599 L2NCR0: SUB	A		
	0600 ;			
C226 CD64C2	0601 L2NCR: CALL	LD2N		
	0602 ;			
	0603 ; SKIP INITIAL SPACES.			
	0604 ; IF DELTMTTER NOT A CR, ERROR			
	0605 ;			
C229 CDBBC2	0606 SKSGCR: CALL	SKSG		SWATT FOR NON-SPACE
C22C 2087	0607 JR	NZ,ERROR		IF NOT CR, ERROR
C22E EP	0608 EX	DE,HL		
C22F C9	0609 RET			
	0610 ;			

0611 ;
 0612 ; PRINT THE NUMBER IN HL, FOLLOWED BY A COLON.
 0613 ; PRESERVES ALL REGISTERS EXCEPT A.
 0614 ;
 C230 CDA9C1 0615 PCADDI: CALL CRLF
 0616 ;
 C233 CDCFC2 0617 PADDRI: CALL PNHL
 C236 0E3A 0618 LD A, ':'
 C238 1807 0619 JR PCHR
 0620 ;
 0621 ;
 0622 ; COMMAND
 0623 ;
 C23A CDE2C2 0624 VERIF: CALL L3NCR ;GET 3 OPERANDS
 0625 ;
 0626 ; COMPARES TWO AREAS OF MEMORY. ENTER WITH
 0627 ; SOURCE IN HL, DESTINATION IN DE & COUNT
 0628 ; IN BC. AFFECTS ALL REGISTERS.
 0629 ;
 C23D 0630 VRFY: ;
 C23D 0A 0631 LD D, A ;
 C23E 0D41 0632 LD I, DE ;
 C23F 21 0633 DEI ; HL ;
 C241 C3C1C2 0634 CALL NZ,PNHL ;
 C243 C3C1C2 0635 CALL NZ,PNM ;
 C247 1B ;
 C249 C3C1C2 0636 CALL NZ,PNM ;
 C24B C3C1C2 0637 CALL NZ,PNIL ;
 C24C C3C1C1 0638 CALL NZ,PNIL ;
 C24E E4 0639 LD I, DE ;
 C250 23 0640 INC I ;
 C253 1C 0641 INC I ;
 C254 E0 0642 INC I ;
 C255 1005 0643 RET I ;
 0644 JR VRFY ;
 0645 ;
 0646 ; COMMAND
 J057 ;
 0647 MOVE: ;
 C257 CDB2C2 0648 CALL L3NCR ;OPERANDS
 C25A 15 0649 PUSH HL
 C25E D7 0650 PUSH DE
 C260 C6 0651 LD I, HL
 C262 E0E0 0652 LD I, BC
 C263 1F 0653 LD I, BC
 C266 L1 0654 LD I, DE
 C267 E1 0655 LD I, DE
 C268 E1 0656 LD I, HL
 C269 18D9 0657 JR VRFY
 0658 ;
 0659 ;
 0660 ;
 0661 ; LOAD TWO NUMBERS. LOADS DE WITH THE BEGINNING
 0662 ; ADDR, N1. LOADS BC & HL WITH THE INCREMENT
 0663 ; N2 N1+1 (OR WITH N2 IF THE DFR IS 'S').
 0664 ; RETURNS WITH LAST DELIMTER IN A.
 0665 ;
 0666 ;
 C269 CDB8C2 0667 LD2N: CALL GNHL ;N1 TO HL, DELIM TO A
 C267 E1 0668 EX DF,HL ;SAVE N1 IN DF
 C268 CDB2C2 0669 CALL SKSG ;GET NEXT NON-SPACE
 C26B FEA3 0670 CP 'S' ;CASE , WAIT?
 C26D 2005 0671 JR NZ,L2N1
 0672 ;

C26F CD8AC2	0670	CALL	GNHL0	;YES. INCREMENT TO HL.
C272 1807	0674	JR	L2N2	
	0675 ;			
C274 CD0BC2	0676 L2N1:	CALL	GNHL	;INCREMENT
C277 B7	0677	OR	A	;OLFAR CY
C278 E652	0678	SET	HL,DE	;N2-N1
C27A 23	0679	TNC	HL	;INCLUDE END POINT
C27B 44	0680 L2N2:	LD	B,H	
C27C 4D	0681	LD	C,L	;BC GETS THE INCRM
C27D E5	0682	PUSH	HL	
C27E 1 DF 1	0683	POP	IX	;& GO DOES XY.
C280 69	0684	RET		
	0685 ;			
	0686 ;			
	0687 ; LOAD 3 OPERANDS. HL GETS THE SOURCE, BC			
	0688 ; THE INCREMENT, AND DE THE 3RD OPERAND.			
	0689 ;			
C281 97	0690 L3NCR0:	SUB	A	
	0691 ;			
C282 CD64C2	0692 L3NCR1:	CALL	LD2N	
	0693 ; (CONTINUE BELOW)			
	0694 ;			
	0695 ;			
	0696 ; ENTER WITH SPACE OR THE FIRST DTGIT			
	0697 ; OF A NUMBER IN A. LOADS HL WITH			
	0698 ; WTTH A NEW NUMBER & THEN EXCHANGES			
	0699 ; DE & HL. FINISHES WTTH A CR/LF.			
	0700 ;			
C285 CD0BC2	0701 L1NCR1:	CALL	GNHL	;SKP SPACES, LOAD HL
C288 189F	0702	JR	SKSGCR	;WAIT FOR A CR
	0703 ;			
	0704 ;			
	0705 ; CLEARS HL. IF ENTERED WITH HEX CHAR IN A,			
	0706 ; SHFT TO IT INTO DE. O/W, IGNORES LEADING			
	0707 ; SPACES. FIRST CHAR MUST BE HEX. CONTINUE.			
	0708 ; SHIFT UNTIL A NON-HEX CHAR RECEIVED & THEN			
	0709 ; RETURNS WTTH THE LATTER IN A.			
	0710 ; IT SERVES AS CDR.			
	0711 ;			
	0712 ;			
C28A 97	0713 GNHL0:	SUB	A	
	0714 ;			
C28B C5	0715 GNHL:	PUSH	BC	;SAVE
C28C 210000	0716	LD	HL,0	;CLEAR BUFFER
	0717 ; STRIP LEADING SPACES & GET CHAR			
C28E CD0BC2	0718	CALL	SKSG	
	0719 ; FIRST CHAR MUST BE HEX			
C292 CD0BC2	0720	CALL	HEXSH	;IF HEX, SHIFT INTO HL
C295 DA1561	0721	JP	C,ERROR	;O/W, ERROR
C298 CD17C2	0722 GN1:	CALL	GCCHR	
C29B CD0BC2	0723	CALL	HEXSH	;IF HEX SHIFT INTO HL
C29C 73	0724	LD	A,B	;RESTORE CHAR
C29F 30F7	0725	JR	NC,GN1	;IF HEX, CONTINUE
C2A1 C1	0726 C	POP	BC	;IF NON-HEX, DONE
C2A2 62	0727	RET		
	0728 ;			
	0729 ;			
	0730 ; IF A CONTAINS HEX CHAR, SHIFTS BINARY EQUIVALENT			
	0731 ; INTO HL. IF NOT HEX, RET WITH CY SET. SAVE			
	0732 ; ORIGINAL CHAR IN B			
	0733 ;			
C2A3 47	0734 HEXSH1:	LD	B,A	

C2A4 D400 0735 SUB '0' ; < '0'?
 C2A6 D8 0736 RFT C
 C2A7 C6E9 0737 ADD '0'-'G'+CASE1
 C2A9 D8 0738 RET C
 C2AA D6FA 0739 SUB 'A'-'G'
 C2AC 3003 0740 JR NC,HX1 ;OK IF == 'A'
 C2AE C607 0741 ADD I 'A'+CASE1 I '2'+1
 C2B0 D8 0742 RET C
 C2B1 C40A 0743 HX1: ADD '9'+'1'-'0'
 0744 ; THE A REG NOW CONTAINS THE HEX DIGIT IN BTNARY.
 0745 ; (THE HIGH ORDER NIBBLE OF A IS 0.)
 C2B3 29 0746 HXSH4: ADD HL,HL ;SHIFT 4 BITS INTO HI
 C2B4 29 0747 ADD HL,HL
 C2B5 29 0748 ADD HL,HL
 C2B6 29 0749 ADD HL,HL
 C2B7 45 0750 OR L
 C2B8 4F 0751 LD L,A
 C2B9 62 0752 RET
 0753 ;
 0754 ;
 0755 ; RETURNS WITH A NON SPACE IN THE A-REG.
 0756 ; IF ENTERED WITH A REG CONTAINING A NULL.
 0757 ; OR A SPACE, GETS NEW CHARS UNTIL FIRST
 0758 ; NON SPACE (IF TWO, ATTEMPTS).
 0759 ;
 C2PA 57 0760 SKSG0: SUB A
 0761 ;
 C2EB B7 0762 SKSG: OR A ;DOES A CONTAIN NULL?
 C2F0 C019E, 0763 41: CALL ZYGCHR
 C2F5 FE20 0764 CP 20H ;SPACE?
 C2F6 2809 0765 JR Z+1
 C2F7 4E0D 0766 CP LR
 C2F8 C9 0767 HLT
 0768 ;
 0769 ;
 0770 ;
 0771 ; PRTNT SPACE FOLLOWED BY THE NUMBER COUNTED
 0772 ; TO BY HL. ALTERS A ONLY.
 0773 ;
 C2F9 (DEF) 0774 PSNM: CALL SPACE
 0775 ; (CONTINUE BELOW)
 0776 ;
 0777 ; PRINTS THE NUMBER POINTED TO BY HL.
 0778 ; PRESERVES ALL REGISTERS BUT A.
 0779 ;
 C2F9 7E 0780 PNM: LD A,(HL)
 C2FA 1000 0781 JR P2HEX
 0782 ;
 0783 ;
 0784 ;
 0785 ; PRTNT THE NUMBER IN HL.
 0786 ; PRESERVES ALL BUT A.
 0787 ;
 C2FC (DEF) 0788 PSNHL: CALL SPACE
 0789 ;
 C2FD 71 0790 PNH1: LD A,H
 C2DD C0D4C, 0791 C CALL P2HFX
 C2D3 7D 0792 LD A,L
 0793 ; ; (CONTINUE BELOW)
 0794 ;
 0795 ; PRINT THE NUMBER IN THE A REGISTER.
 0796 ; PRESERVES ALL REGISTERS.

C2D4 C008C2	0777 ;			
C2D7 1F	0798 P2HFX:	CALL	P1HFX	
C2D8 1F	0799	RRA		
C2D9 1;	0800 P1HFX:	RRA		
C2DA 1F	0801	RRA		
C2DB 1F	0802	RRA		
C2DC E5	0803	RRA		
C2DD F60F	0804	PUSH	AF	
C2DF FF0A	0805	AND	0F11	MASK
C2E3 3802	0806	CP	10D	# <= ?
C2E3 C607	0807	JR	C,PH1	
C2E5 C630	0808	ADD	7	#A THRU F
C2E7 CDF1C1	0809 PHL:	ADD	30H	ASCIT BTAS
C2E8 F1	0810	CALL	PCHR	PRNT IT
C2E8 C9	0811	POP	AF	
	0812	RET		
	0813 ;			
	0814 ;			
	0815 ; PRNT MESSAGE. ENTER WTTH ADDR OF MSG			
	0816 ; TN HL. THE MESSAGE IS TERMNTATED			
	0817 ; AFTER PRINTING A CHARACTER WHOSE			
	0818 ; PARITY BIT WAS SET.			
	0819 ; PRESERVES FLAGS, INCREMENTS HL.			
	0820 ;			
	0821 ;			
	0822 ;			
C2E9 E5	0823 PMSG:	PUSH	AF	SAVE
C2E9 71	0824 PSL:	LD	A, (HL)	
C2E9 73	0825	TNU	HL	
C2E9 CDF1C1	0826	CALL	PCHR	
C2E9 1;	0827	RRA		LAST CHARACTER?
C2E9 30FB	0828	JR	NC,PSL	IF NOT, LOOP
C2E9 F1	0829	POP	AF	
C2E9 C9	0830	RET		
	0831 ;			
	0832 ;			
	0833 ; PRNTS THE MESSAGE FOLLOWING THE CALL			
	0834 ; TO THIS ROUTINE.			
	0835 ; PRESERVES ALL REGISTERS			
	0836 ;			
C2F7	0837 PMSG FOLLOWING:			
C2F7 E3	0838	EX	(SP),HL	
C2F8 CDECC2	0839	CALL	PMSS	
C2F8 E3	0840	EX	(SP),HL	
C2F9 C9	0841	RET		
	0842 ;			
	0843 ;			
	0844 ; COMMAND			
	0845 ;			
	0846 ; GO <ADDR>			
	0847 ; EXECUTION BEGINS AT ADDR.			
	0848 ;			
C2FD	0849 GO:			
C2FD E1	0850	POP	HL	CLEAN STACK
C2FD C008C2	0851	CALL	L1NCR	GET ADDR
C301 EB	0852	EX	DE,HL	
C302 E2	0853	JP	(HL)	
	0854 ;			
	0855 ;			
	0856 ; COMMAND, DISPLAY MEMORY.			
	0857 ;			
	0858 ; DM <STARTING ADDR> ENDING ADDR OR SWATH>			

C300	0059 ;			
C303 2036	0060 DSFM:	JR	NZ,ERRORV	IF NOT 'M', ERROR
C305 CD25C2	0061	CALL	L?NCR0	GET OPERANDS
C308 1610	0062 DSFM1:	LD	D,16	BYTE COUNT
C30A CD30C2	0063	CALL	PCADDR	ADDRES
C30D CDC6C2	0064	CALL	PSNM	MEM CONTENTS
C310 LDAD	0065	CPI		STNC HL & DEC BC
C312 E2A9C1	0066	JF	PO,CRLF	
C314 15	0067	DEC	D	
C316 28F8	0068	JR	Z,DSFM1	
C318 7A	0069	LD	A,D	
C319 E603	0070	AND	3	
C31B CCE1C1	0071	CALL	Z,SPACE	
C31C 18ED	0072	JR	DM2	
	0073			
	0074 ;			
	0075 ;			
C320	0076 SHANDLER:			
C320 281C	0077	JR	Z,SUBSM	IF 'M', SUBSM
	0078 ;			
	0079 ;			
	0080 ; DISK SEEK			
	0081 ;			
C322	0082 SEEKR:			
C322 0E69	0083	BIT	DISKMODE,C	
C324 2815	0084	JR	Z,ERRORV	
C326 LD00C2	0085	CALL	L1NCR	SE = TRACK #
C329	0086 SEEKNXT:			
C329 0E36	0087	LD	A,76	MAX TRACK #, MAX DISK
C331 1627	0088	LD	D,39	MAX TRACK #, MINT DISK
C32D CDF2C2	0089	CALL	CHKNO	CHECK #
C330 3802	0090	JR	C,ERRORV	
C332 53	0091	LD	D,E	TRACK #
C333 CDF4C0	0092	CALL	DSFEK	
C336 0E5C	0093	LD	A,'S'	IN CASE OF SEEK ERROR
	0094 ;			
C338 C19ZC1	0095 DERRCKV: JF		DERRCK	DISK ERROR CHECK
	0096 ;			
	0097 ;			
C33B C305C1	0098 ERRORV: JP		ERROR	
	0099 ;			
	0100 ;			
	0101 ; COMMAND. SUBSTITUTE MEMORY LOCATION.			
	0102 ;			
	0103 ; SM <ADDR			
	0104 ;			
C33E	0105 SUBSM:			
C33E 97	0106 SUB:	A		
C33F CD05C2	0107 CALL	L1NCR		
C342 EB	0108 EX	DE,HL		HL GETS ADDR
C343 CC30C2	0109 SM1:	CALL	Z,PCADDR	
C346 CCEFC1	0110 CALL	Z,SPACE		
	0111 ; PRINT CURRENT VALUE, REQUEST NEW VALUE &			
	0112 ; PRINT IT IF GIVEN			
C349 CDC9C2	0113 CALL	PNM		SPRINT (HL)
C34C CDF7C2	0114 CALL	PMMSGFOLLOWING		
C34F AE	0115 DB	'.'+80H		THE PROMPT
C350 CD19C2	0116 CALL	GCHR		
C350 FE2F	0117 CP	'.'+1		IF <= '.',
C355 DCF1C1	0118 CALL	C,PCHR		NO SUBSTITUTION.
C358 3806	0119 JR	C,SM2		
C35A EB	0120 EX	DE,HL		

C350: C08BC2	0921	CALL	GNHL	;GET NEW VALUE
C35E: EB	0922	EX	DE, HL	
C360: 73	0923	LD	(HL), E	
C360: FF0D	0924	CM2:	CR	
C364: C0EFC1	0925	CALL	NZ, SPACE	
	0926	;		
C365: C8	0927	RET	Z	; <if cr,="" done.<="" td=""> </if>
C366: 23	0928	TNC	HI	
C367: 3E07	0929	LD	A, Z	;PRINT ADDRESS IF IT
C369: A5	0930	AND	L	IS A MULTIPLE OF 8
C36A: 13D7	0931	JR	SM1	
	0932	;		
	0933	;		
C36C:	0934	RHANDLER:		
C36C: FE44	0935	CP	'D'+CASE	
C36C: 200B	0936	JR	NZ, ERRORV	
C370:	0937	;		
	0938	;	READ DISK	
	0939	;		
C370: C08400	0940	READADDR:		
C370: CD9400	0941	CALL	SECSE TUP	
C373: C5	0942	PUSH	BC	
C374: EB	0943	PUSH	HL	
C375: D5	0944	PUSH	DE	
C376: C08CC0	0945	CALL	DRREAD	
C379: 3E52	0946	LD	A, 'R'	;IN CASE OF READ ERROR
C37E: C0BCC1	0947	CALL	NEXTSC	NEXT SECTOR LEADS TO +1
C37E: 18F3	0948	JR	RD2	
	0949	;		
	0950	;		
C380:	0951	RHANDLER:		
C380: FE44	0952	CP	'D'+CASE	
C382: 2017	0953	JR	NZ, ERRORV	
	0954	;		
	0955	;	WRITE DISK	
	0956	;		
C384: C08400	0957	WRITEDR:		
C384: CD9400	0958	CALL	SECSETUP	
C384: C5	0959	PUSH	BC	
C388: EB	0960	PUSH	HL	
C389: D5	0961	PUSH	DE	
C38A: C0A1C0	0962	CALL	DWRITE	
C38D: 3E52	0963	LD	A, 'W'	;IN CASE OF WRITE ERROR
C38F: C0BCC1	0964	CALL	NEXTSC	LEADS STACK]
C392: 18F3	0965	JR	WD2	
	0966	;		
	0967	;		
	0968	;	GET MEMORY ADDRESS, SECTOR # AND CHECK IT,	
	0969	;	AND LOAD B & C.	
	0970	;		
C394:	0971	SECSETUP:		
C394: CB69	0972	BIT	DISKMODE, C	
C395: 28AB	0973	JR	Z, ERRORV	
C398: C5	0974	PUSH	BC	
C399: CD91C7	0975	CALL	LONGRD	;BUFFER ADDRS & SEC #
C39C: C1	0976	POP	BC	
C39D: C0AEC3	0977	CALL	CHKSECNO	
C3A0: 3899	0978	JR	C, ERRORV	
	0979	;		
	0980	;		
	0981	;	PRINT TRACK & SECTOR #'S	
	0982	;		

C3A2	0983	PTRKSC1			
C3A2 D631	0984	IN	A,DTRACK		
C3A4 57	0985	LD	D,A		
C3A5 E1	0986	EX	DE+HL		
C3A6 00CCC2	0987	CALL	PSNHL	PRINT TRK & SEC	
C3A7 E8	0988	EX	DE+HL		
C3A8 79	0989	LD	A,C	DISK FLAGS	
C A8 130A	0990	LD	D,10	# OF RETRIALS	
C3AD E2	0991	RET			
	0992 ;				
	0993 ;				
C3AE	0994	CHKSECNO:			
C3AE 1E1A	0995	LD	A,26	MAX SEC #, MAX DISK	
C3B0 1612	0996	LD	D,18	MAX SEC #, MTNL DISK	
	0997 ;				
	0998 ;				
C3B2	0999	CHKNO:			
C3B2 E811	1000	BTI	MAXTRK		
C3B4 1001	1001	JR	N2+LN2		
C3B6 7A	1002	LD	A+D		
C3B7 00	1003	CN2:	CP		
C3B8 D1	1004	RET	C		
C3B9 72	1005	LD	A+C		
C3B9 E105	1006	AND	NDRTVES-1		
C3B9 47	1007	LD	B,A	DISK #	
C3B9 02	1008	LD	A,C	DISK FLAGS	
C3B9 05	1009	RET			
	1010 ;				
	1011 ;				
	1012 ; COMMAND				
	1013 ; OUT <DATA> BYTE PORT NUMBER				
	1014 ;				
C3B4 C3B5	1015	OUTP1:	CALI	GNHL	
C3B4 E1	1016	EX	DE+HL	# GETS DATA	
C3B5 D612	1017	CALL	L1NCR	# GET PORT NUMBER	
	1018 ;				
C3B7 80	1019	LD	C,E	# TO C	
C3B7 1029	1020	OUT	(C),L		
C3B9 1011	1021	RET			
	1022 ;				
	1023 ; BAUD RATES:				
	1025 ; 12200, 9600, 4800, 2400, 1200, 300, 150, 110,				
	1026 ;				
	1027 ;				
C3B6 0000	1028	BAUDRS1: DI	DATA0001,64011,90111,811,511,8211		
C3B6 0001	1029	;			
	1030 ;				
C3B6	1031	CMNUTR1:			
C3B6 E001	1032	DW	ERROR	#A	
C3B6 F100	1033	DW	BOOTMC	#BOOT CMOS	
C3B6 E001	1034	DW	ERROR	#C	
C3B6 0303	1035	DW	DSFM	#DISPLAY MEMORY	
C3B6 A001	1036	DW	EXMTINPUT	#EXAMINE INPUT PORT	
C3B6 1001	1037	DW	ERROR	#F	
C3B6 E001	1038	DW	GO	#GO (TRANSFER OF CONTROL)	
C3B6 0001	1039	DW	ERROR	#H	
C3B6 E000	1040	DW	INITBR	#INITIALIZE BAUD RATE	
C3B6 E001	1041	DW	ERROR	#J	
C3B6 0001	1042	DW	KICKSTK	#KICK SYSTEM STACK	
C3B6 E001	1043	DW	ERROR	#I	

C01A	5702	1044	DW	MOVE	MOVE A BLOCK OF MEMORY
C01C	6903	1045	DW	ERROR	IN
C01E	89C9	1046	DW	OUTP	OUTPUT
C0F0	B5C1	1047	DW	ERROR	IP
C0F2	B5C1	1048	DW	ERROR	IR
C0F4	60C3	1049	DW	RHANDLE	INI AL DISK
C0F6	20C3	1050	DW	SHANDLER	SUBSTITUTE MEM: SUBG TRACK
C0FB	B5C1	1051	DW	ERROR	IT
C0FA	B5C1	1052	DW	ERROR	IU
C0FC	3A12	1053	DW	VERIF	VERIFY BLOCKS OF MEMORY
C0FE	80C0	1054	DW	WHANDLER	WRITTE DTOK
		1055	;		
		1056	;		
C0FF0		1057	LASTBYTE: EQU	\$-1	
		1058	;		

0000 ERRORS

 CROMEMCO CDS 280 ASSEMBLER V.1.4A
 SYMBOL TABLE

ALT	007D	BAUD	0000	BAUDRS	C0FA	BOOTDK	C018
BOOTMC	C015	BOOTSW	0090	BOOT200	C01C	BOOT200	C024
BOT500	C03A	CASE	0000	CHKIN	C0DB	CHKNO	C012
CHKSEL	C0A1	CLEANS	C123	CLFANU	C189	CM6	C143
CMND	C128	CMNDTB	C0D2	CN2	C0B7	COMMND	0002
CR	0000	CRF	C1A9	DATA	0001	DAV	0040
DCMMN	0070	DLUNTR	0034	DDATA	0033	DERCKV	C008
DEKCKV	C192	DFLAGS	0034	DLDM	C031	DISKMO	0003
DTOKSE	C162	DM	C30D	DRD250	C051	DREAD	C061
DG2	C130	DG1 C	0072	DETRK	C053	DR2500	C072
DSK240	C071	DGFM	C303	DSEMT	C260	DSE41	0030
DTTRACE	0031	DWRA70	C636	DWRTL	C0A1	DTU41	C021
ERROR	C1E9	ERRRIV	C30B	ESC	001B	ESCAPE	C113
EXCHR	C061	EXCHT	C06A	EXMINP	C180	EXSYN3	0007
GRAYTE	C0E3	GRHR	C215	GN1	C120	GNR	C23E3
GNL0	C230	GD	C210	HDI DM	0020	HE SH	C2A3
IX1	C1E0	IX584	C213	TMASK	0003	INTLIA	C014
INTTRR	C0FF	IT1	C015	KICKST	C106	INTPR	C126
I2N1	C274	I2N2	C27B	I2NCR	C226	I2NCR0	C225
I3NCR	C272	I3NCL0	C191	I3NTR	C3F1	I2DN	C269
II	00A0	LOADIX	C11F	MAX1	0004	MAXIM	8010
MONITR	C10D	MOVE	C157	NDRIVE	0004	NAL1C	C11C
NS2	C1C2	NS4	C1D1	OUTP	C1D1	OUTPZ	C1D9
I2HDX	C2D1	I2HDX1	C174	PADDR	C133	PAEL1	0005
PC1	C1F2	PF2	C201	PC3	C112	PCAB1	C120
PCIR	C1B1	PCIRM1	C130	PD1	C211	PM3G	C111
PMIGE0	C112	PNH1	C20F	PNM	C2C2	PS1	C11D
PNH1	C200	PNM	C206	PTRSBC	C302	RD2	C173
RLADDR	C120	RLANDL	C1C1	SEL GE1	C224	SELKNX	C112
SELEGR	C312	SEL130	C0D1	SELELT	C0C1	SELEIP	C013
SELANDL	C320	SEL1	C2FC	SEL6	C2B1	SEL6B	C216
SELOCK	C217	SM1	C313	SH2	C350	SELCT	C111
STACK	007C	START	C000	STAT	0000	SELEM	C118
TER	0030	VERBT	C23A	VITY	C23D	WEA	C132
WHANDEL	C380	WRITEDR	C309				

CROMEMCO CROSS REFERENCE LISTING V.1.0 FOR FILE RDOS

ALT	0055	0565
BAUD	0037	0340
BAUDRS	1028	0339
BOOTDK	0082	0069
BOOTMC	0076	1033
BOOTSW	0039	0068
BOT200	0085	0087
BOT300	0090	0105
BOT500	0103	0026
CASE	0050	0401 0419 0670 0737 0741 0935 0952
CHKIN	0307	0316 0567
CHKNO	0999	0889
CHKSEC	0924	0510 0777
CLEANS	0378	0505
CLEANV	0504	0477 0537
CM6	0401	0397
CMND	0386	0384
CMNDTB	1031	0413
CN2	1003	1001
COMMND	0046	0342
CR	0052	0346 0370 0370 0483 0577 0766 0924
CRLF	0482	0385 0615 0639 0867
DATA	0045	0310 0576
DAV	0047	0303
DCOMMN	0029	0084 0162 0208 0235
DCONTR	0033	0120 0149 0270
DDATA	0031	0300
DERCKV	0895	
DERRCK	0462	0895
DFLAGS	0032	0067 0165 0209 0236 0267
DHOME	0119	0095 0459
DISKMO	0023	0390 0433 0803 0972
DISKSE	0426	0410
DM2	0865	0873
DRD250	0209	0213
DREAD	0203	0101 0945
DS2	0455	0413 0449
DSEC	0030	0263
DSEEK	0147	0892
DSK500	0175	0154
DSK540	0179	0181
DSPM	0860	1035
DSPM1	0863	0869
DSTAT	0028	0085 0169
DTRACK	0034	0542 0984
DWR250	0236	0240
DWRITE	0231	0962
EREXIT	0168	0211 0238
ERROR	0500	0402 0404 0429 0607 0721 0898 1032 1034 1037 1039 1041 1043 1045 1047 1048 1051 1052
ERRORV	0898	0861 0884 0890 0936 0953 0973 0978
ESC	0054	0563
ESCAPE	0503	0564 0566
EXCCHK	0164	0167 0214 0241
EXECUT	0161	0126 0128 0157 0178
EXMINP	0420	1036
FASTSE	0022	0433 0444

GBYTE	0316	0317	0344	0345	0568
GCHR	0508	0411	0447	0722	0763 0916
GN1	0722	0725			
CNHL	0715	0667	0676	0701	0921 1015
GNHL0	0713	0673			
GO	0849	1038			
HDLDIM	0041	0268			
HEXSH	0734	0720	0723		
HX1	0743	0740			
HXSH4	0746				
IMASK	0036	0066			
INITBA	0339	0064			
INITBR	0325	1040			
IT1	0312	0348			
KICKST	0355	1042			
L1NCR	0701	0356	0491	0851	0885 0907 1017
L2N1	0676	0671			
L2N2	0680	0674			
L2NCR	0601				
L2NCR0	0529	0862			
L3NCR	0622	0624	0649		
L3NCR0	0670	0975			
LASTBY	1057				
LD2N	0667	0601	0692		
LF	0053	0580			
LOADIX	0372	0357			
MAXI	0024	0039	0104	0433	0450 1000
MAXIM	0040	0122	0155	0291	
MONITR	0368	0070			
MOVE	0648	1044			
NDRIVE	0018	0428	1006		
NEXTSC	0512	0947	0964		
NS2	0522	0517			
NS4	0528	0520			
OUTP	1015	1046			
P1HEX	0800	0798			
P2HEX	0798	0476	0781	0791	
P2HXCL	0475	0494			
PADDR	0617				
PARREL	0038	0124	0176	0179	0183
PC1	0562	0568			
PC2	0570	0572			
PC3	0581	0578			
PCADDR	0615	0864	0909		
PCHR	0561	0468	0484	0509	0612 0810 0826 0918
PERRMS	0465	0519			
PH1	0809	0807			
PMSG	0823	0322	0332		
PMMSGFO	0837	0369	0393	0466	0501 0579 0914
PNHL	0790	0617	0634		
PNM	0780	0913			
PS1	0824	0828			
PSNHL	0788	0638	0987		
PSNM	0774	0635	0637	0865	
PTRKSC	0983	0536			
RD2	0912	0948			
READDR	0940				
RHANDL	0934	1049			
SECSET	0971	0941	0958		
SEEKNX	0806	0546			
SEEKR	0882				
SEL300	0226	0297			

SELECT	0291	0119	0148	0257		
SETUP	0258	0203	0231			
SHANDL	0876	1050				
SK1	0763	0765				
SKGG	0762	0606	0669	0718		
SKSG0	0760	0396	0408			
SKSGCR	0606	0077	0326	0455	0702	
SM1	0909	0931				
SM2	0924	0919				
SPACE	0555	0774	0788	0872	0910	0725
STACK	0008	0060				
START	0060					
STAT	0044	0307	0570			
SUBSM	0905	0877				
TBE	0048	0571				
VERIF	0624	1053				
VRFY	0630	0644	0657			
WD2	0959	0965				
WHANDL	0951	1054				
WRTTDR	0257					

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